



HRLC Technology Committee Open House • November 29, 2007 • Parsippany-Troy Hills Public Library
Join this committee! Contact committee chair leigh.keller@gmail.com for more info.

TEEN GAME NIGHT @ THE LIBRARY

- Teen game nights are a great way to attract teens to the library – especially boys.
- Don't worry about buying everything. All you need to start is a TV. If you need a video game console or an extra controller, ask around and borrow one! We borrowed an extra controller for *Guitar Hero* from one of our library patrons.
- Establish ground rules. (We used sign-up sheets. Kids could sign up for their next turn only after their current turn was over. Other libraries run teen game night in more of a tournament format.)
- Provide board and card games, to entertain the kids who are waiting their turn to play video games. Jenga is a good one.
- Feed them! (But avoid messy foods like pizza, and stay away from caffeinated drinks.)

For more info on running a teen game night in your library, check out:

Andrew Cherbas' ALA presentation ***It's All Good: Teen Game Night at the Library***
<http://library.ci.corvallis.or.us/corvallis/teenscape/itsallgoodola2007.pdf>

Console Video Games: Spotlight on Library Programming – article in School Library Journal, October 2006
<http://www.schoollibraryjournal.com/article/CA6377428.html>

Are You Game? – article in School Library Journal, June 2006
<http://www.schoollibraryjournal.com/article/CA6338686.html>

Game On: Games in Libraries blog
<http://libgaming.blogspot.com/>

Gaming Success Stories from Library Success (best-practices wiki)
http://www.libsuccess.org/index.php?title=Gaming_Success_Stories